



The funny Q&A game for clever guessers Contents: 40 cards

How to set the game up: Shuffle all of the cards, then place them in a pile in the bottom of the metal tin, turned face down. This is your draw pile. Place the tin bottom inside the tin lid. Now each draw one card and place it face down in front of you. Do not look at the card!

How to play: Take it in turns to play in a clockwise direction. The last person to dress up begins. Is that you? Then you're the guesser. Without looking at it, stick your card into the side of the tin, between the lid and the bottom of the metal box (see right) so that it is clearly visible to all of the others. Only your fellow players will now see who or what you are in this round.



Example: Here's how to stick the cards into the side of the tin!

Work out what's shown on your card!

Ask the other players questions about your card. They may only answer your questions with "Yes" or "No." For example: "Am I colorfu!?" or "Do I have wings?". Your fellow players agree on an answer and say it out loud. If the answer is "Yes," then you may ask another question. If the answer is "No," then you may guess once and say aloud which motif you think is on your card.

Was your guess right or wrong?

- Spot on: Did you guess correctly which motif is on your card? Then place your card face up in front of you, take a new card from the tin, and place it face down in front of you.
- On the wrong track: Was your guess wrong? Then place your card face down in front of you again. You can't ask any more questions until the next round.

In both cases, it's now the turn of the next person in a clockwise direction. Pass the tin to the left. The next person puts their card between the bottom and lid of the tin, clearly visible to everyone else.

End of the game:

Have you already guessed two cards correctly? Then all of the others have exactly one more turn. Do you have two cards turned face up in front of you at the end of the round? Then you win! If there's a tie, you share the victory.

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Article no.: 90155

